

**AGENDA
TOWNSHIP COUNCIL MEETING
TOWNSHIP OF OCEAN**

JANUARY 23, 2010

OAKHURST, NEW JERSEY

Call Meeting to Order: 8:30 am

Roll Call: Mayor Larkin
Deputy Mayor Hiers, Councilmember(s) Garofalo, Schepiga, Siciliano

Pledge of Allegiance and Silent Prayer

Statement of Compliance with the Open Public Meetings Act:

The notice requirements of the Open Public Meetings Act for this meeting have been satisfied; a copy of the Annual Meeting Notice was sent to the Asbury Park Press and The Coaster, posted in Town Hall and filed in the office of the Municipal Clerk on December 9, 2009.

Fire Exit Procedures:

There are two emergency exits on the wall to my right that will take you to the front of the building and another one to my left that will take you to the rear parking lot.

Notice:

All cell telephones must be turned off. If you need to make a call, kindly make your call outside the meeting room.

Mayor's Statement: Public Portion of any Questions as to Resolutions and Vouchers

The purpose of this public portion is solely to ask questions to understand Resolutions and/or Vouchers that appear on this agenda and is not an occasion for a public hearing on an Ordinance. All questions not related to an item on this Agenda should be asked during the Public Comments portion at the conclusion of the meeting.

Public Questions on Resolutions and/or Vouchers:

INDIVIDUAL ACTION:

VOUCHERS:

RESOLUTIONS:

- 10-011 Authorize the change in the Custodian of Petty Cash for the Police Department Criminal Investigation Bureau.
- 10-012 Authorize the Mayor and Municipal Clerk to execute the Right of Entry Agreement with Monmouth County for temporary access to Block 5, Lot 34.
- 10-013 Offer support for the Greenway at Ocean Project.
- 10-014 Authorize the Transfer of Funds in accordance with N.J.S.A. 40A:5-58 and N.J.S.A. 40A:4-45.4a.

DISCUSSION ITEMS:

D1. 2010 Municipal Budget

RESOLUTION DECLARING CLOSED SESSION FOR THE FOLLOWING MATTERS:

C1. Personnel – Employee Benefits

COMMENTS:

PUBLIC COMMENTS:

ADJOURNMENT: